

pioBuffer ( func, argc, ... )

if ( func == streamWriteVar )

if ( postSet ( varIOID )

**MPI\_Win\_wait (win[varIOID])**

winBufferPush ( varIOID, func, argc ... )

suspendNEWFILE ( varIOID )

else if ( rankModel == rootModel )

forall IOID

if ( postSet ( varIOID )

**MPI\_Win\_wait (win[varIOID])**

winBufferPush ( IOID, func, argc ... )